



Global Comic Book Market by Size, by Type, by Application, by Region, History and Forecast 2021-2032

Industry	Published	Pages	Format
Consumer Goods	2025-12-31	198	PDF

Single User	Multi User	Enterprise
USD 3,950	USD 5,925	USD 7,900

Description

A comic book also called comic magazine or simply comic, is a publication that consists of comics art in the form of sequential juxtaposed panels that represent individual scenes. Panels are often accompanied by descriptive prose and written narrative, usually, dialog contained in word balloons emblematic of the comics art form.

Global key players of comic book include Naver Corporation, Shueisha, Shogakukan, The Walt Disney Company, Kodansha and Kadokawa Future Publishing, etc. Top 5 players occupy for a share about 31%. Europe is the largest market, with a share about 78%, followed by North America and Asia-Pacific. In terms of product, Physical Comic Book is the largest segment, with a share over 53%. In terms of Sales Channel, Online Sales is the largest market, with a share over 51%.

Report Includes

This report provides an overview of the global Comic Book market and its size, analyzing global market trends based on historical revenue data for 2021-2025, estimates for 2026, and projected CAGRs through 2032.

The study covers key producers of Comic Book and revenue in major regions and countries, assesses future market potential, and highlights priority regions and countries for segmenting the market into sub-sectors, with country-specific market value data for the U.S., Canada, Mexico, Brazil, China, Japan, South Korea, Southeast Asia, India, Germany, the U.K., Italy, the Middle East, Africa, and other countries.

The report also presents Comic Book revenue, market share, and industry ranking for the main manufacturers for 2021-2026, identifies the major stakeholders in the global market, and analyzes their competitive landscape and market positioning based on recent developments and segmental revenues.

In addition, the report analyzes segment data by Type and Application—covering revenue and growth rates—for 2021-2032, and evaluates and forecasts the Comic Book market size, projected growth trends, production technologies, key applications, and end-use industries.

Comic Book Segment by Company

- The Walt Disney Company
- Warner Bros
- Image Comics
- IDW Publishing
- Boom! Studios
- Shueisha
- Shogakukan

Kodansha
Kadokawa Future Publishing
Hakusensha
Akita Shoten
Futabasha
BAMBOO
Casterman
Cinebook
Dargaud
Delcourt
Dupuis
BAO Publishing
Glenat
Humanoids
L'Association
Le Lombard
Soleil
Lezhin Entertainment
Tappytoon (Contents First)
Kakao Page
Naver Corporation

Comic Book Segment by Type

Physical Comic Book
Digital Comic Book
Comic Book Segment by Sales Channel
Retail Store
Bookstore
Online Sales

Comic Book Segment by Region

North America
United States
Canada
Mexico
Europe
Germany
France
U.K.
Italy
Russia
Spain
Netherlands
Switzerland
Sweden
Poland
Asia-Pacific
China
Japan

South Korea
India
Australia
Taiwan
Southeast Asia
South America
Brazil
Argentina
Chile
Middle East & Africa
Egypt
South Africa
Israel
Türkiye
GCC Countries

Study Objectives

1. To analyze and research the global status and future forecast, involving, production, value, consumption, growth rate (CAGR), market share, historical and forecast.
2. To present the key manufacturers, capacity, production, revenue, market share, and Recent Developments.
3. To split the breakdown data by regions, type, manufacturers, and Application.
4. To analyze the global and key regions market potential and advantage, opportunity and challenge, restraints, and risks.
5. To identify significant trends, drivers, influence factors in global and regions.
6. To analyze competitive developments such as expansions, agreements, new product launches, and acquisitions in the market.

Reasons to Buy This Report

1. This report will help the readers to understand the competition within the industries and strategies for the competitive environment to enhance the potential profit. The report also focuses on the competitive landscape of the global Comic Book market, and introduces in detail the market share, industry ranking, competitor ecosystem, market performance, new product development, operation situation, expansion, and acquisition. etc. of the main players, which helps the readers to identify the main competitors and deeply understand the competition pattern of the market.
2. This report will help stakeholders to understand the global industry status and trends of Comic Book and provides them with information on key market drivers, restraints, challenges, and opportunities.
3. This report will help stakeholders to understand competitors better and gain more insights to strengthen their position in their businesses. The competitive landscape section includes the market share and rank (in volume and value), competitor ecosystem, new product development, expansion, and acquisition.
4. This report stays updated with novel technology integration, features, and the latest developments in the market.
5. This report helps stakeholders to gain insights into which regions to target globally.
6. This report helps stakeholders to gain insights into the end-user perception concerning the adoption of Comic Book.
7. This report helps stakeholders to identify some of the key players in the market and understand their valuable contribution.

Chapter Outline

Chapter 1:

Introduces the report scope of the report, executive summary of different market segments (product type, application, etc), including the market size of each market segment, future development potential, and so on.

Revenue of Comic Book in global and regional level. It provides a quantitative analysis of the market size and development potential of each region and its main countries and introduces the market development, future development prospects, market space, and capacity of each country in the world. It offers a high-level view of the current state of the market and its likely evolution in the short to mid-term, and long term.

Chapter 2:

Analysis key trends, drivers, challenges, and opportunities within the global Comic Book industry.

Chapter 3:

Detailed analysis of Comic Book companies' competitive landscape, revenue, market share and industry ranking, latest development plan, merger, and acquisition information, etc.

Chapter 4:

Provides the analysis of various market segments by type, covering the revenue, and development potential of each market segment, to help readers find the blue ocean market in different market segments.

Chapter 5:

Provides the analysis of various market segments by application, covering the revenue, and development potential of each market segment, to help readers find the blue ocean market in different downstream markets.

Chapter 6:

Provides profiles of key companies, introducing the basic situation of the main companies in the market in detail, including product descriptions and specifications, Comic Book revenue, gross margin, and recent development, etc.

Chapter 7:

North America (US & Canada) by type, by application and by country, revenue for each segment.

Chapter 8:

Europe by type, by application and by country, revenue for each segment.

Chapter 9:

China by type, and by application, revenue for each segment.

Chapter 10:

Asia (excluding China) by type, by application and by region, revenue for each segment.

Chapter 11:

South America, Middle East & Africa by type, by application and by country, revenue for each segment.

Chapter 12:

Concluding Insights of the report.

Table of Contents

1 Market Overview

- 1.1 Product Definition
- 1.2 Market Analysis by Type
 - 1.2.1 Global Comic Book Market Size Growth Rate by Type: 2021 VS 2025 VS 2032
 - 1.2.2 Physical Comic Book
 - 1.2.3 Digital Comic Book
- 1.3 Market Analysis by Application
 - 1.3.1 Global Comic Book Market Size Growth Rate by Application: 2021 VS 2025 VS 2032
 - 1.3.2 Retail Store
 - 1.3.3 Bookstore
 - 1.3.4 Online Sales
- 1.4 Global Market Growth Prospects
- 1.5 Global Comic Book Growth Trends by Region
 - 1.5.1 Global Comic Book Market Size by Region: 2021 VS 2025 VS 2032
 - 1.5.2 Comic Book Market Size by Region (2021-2026)
 - 1.5.3 Comic Book Market Size by Region (2027-2032)
- 1.6 Assumptions and Limitations
- 1.7 Study Goals and Objectives
- 1.8 Years Considered

2 Global Comic Book Market Dynamics

- 2.1 Comic Book Industry Trends
- 2.2 Comic Book Industry Drivers
- 2.3 Comic Book Industry Opportunities and Challenges
- 2.4 Comic Book Industry Restraints

3 Competitive Landscape by Company

- 3.1 Global Comic Book Revenue by Company (2021-2026)
- 3.2 Global Comic Book Players Revenue Ranking, 2024 VS 2025 VS 2026
- 3.3 Global Comic Book Key Company Head office and Area Served
- 3.4 Global Comic Book Company, Product Type & Application
- 3.5 Global Comic Book Company Establishment Date
- 3.6 Market Competitive Analysis
 - 3.6.1 Global Comic Book Market CR5 and HHI
 - 3.6.2 Global Top 5 and 10 Comic Book Players Market Share by Revenue in 2025
 - 3.6.3 2025 Comic Book Tier 1, Tier 2, and Tier 3

4 Comic Book Market by Type

- 4.1 Global Comic Book Market Size by Type (2021 VS 2025 VS 2032)
- 4.2 Global Comic Book Market Size by Type (2021-2032)
- 4.3 Global Comic Book Market Size Share by Type (2021-2032)

5 Comic Book Market by Application

- 5.1 Global Comic Book Market Size by Application (2021 VS 2025 VS 2032)
- 5.2 Global Comic Book Market Size by Application (2021-2032)
- 5.3 Global Comic Book Market Size Share by Application (2021-2032)

6 Company Profiles

6.1 The Walt Disney Company

- 6.1.1 The Walt Disney Company Company Information
- 6.1.2 The Walt Disney Company Business Overview
- 6.1.3 The Walt Disney Company Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.1.4 The Walt Disney Company Comic Book Product Portfolio
- 6.1.5 The Walt Disney Company Recent Developments

6.2 Warner Bros

- 6.2.1 Warner Bros Company Information
- 6.2.2 Warner Bros Business Overview
- 6.2.3 Warner Bros Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.2.4 Warner Bros Comic Book Product Portfolio
- 6.2.5 Warner Bros Recent Developments

6.3 Image Comics

- 6.3.1 Image Comics Company Information
- 6.3.2 Image Comics Business Overview
- 6.3.3 Image Comics Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.3.4 Image Comics Comic Book Product Portfolio
- 6.3.5 Image Comics Recent Developments

6.4 IDW Publishing

- 6.4.1 IDW Publishing Company Information
- 6.4.2 IDW Publishing Business Overview
- 6.4.3 IDW Publishing Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.4.4 IDW Publishing Comic Book Product Portfolio
- 6.4.5 IDW Publishing Recent Developments

6.5 Boom! Studios

- 6.5.1 Boom! Studios Company Information
- 6.5.2 Boom! Studios Business Overview
- 6.5.3 Boom! Studios Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.5.4 Boom! Studios Comic Book Product Portfolio
- 6.5.5 Boom! Studios Recent Developments

6.6 Shueisha

- 6.6.1 Shueisha Company Information
- 6.6.2 Shueisha Business Overview
- 6.6.3 Shueisha Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.6.4 Shueisha Comic Book Product Portfolio
- 6.6.5 Shueisha Recent Developments

6.7 Shogakukan

- 6.7.1 Shogakukan Company Information
- 6.7.2 Shogakukan Business Overview
- 6.7.3 Shogakukan Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.7.4 Shogakukan Comic Book Product Portfolio
- 6.7.5 Shogakukan Recent Developments

6.8 Kodansha

- 6.8.1 Kodansha Company Information
- 6.8.2 Kodansha Business Overview
- 6.8.3 Kodansha Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- 6.8.4 Kodansha Comic Book Product Portfolio

6.8.5 Kodansha Recent Developments

6.9 Kadokawa Future Publishing

6.9.1 Kadokawa Future Publishing Company Information

6.9.2 Kadokawa Future Publishing Business Overview

6.9.3 Kadokawa Future Publishing Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.9.4 Kadokawa Future Publishing Comic Book Product Portfolio

6.9.5 Kadokawa Future Publishing Recent Developments

6.10 Hakusensha

6.10.1 Hakusensha Company Information

6.10.2 Hakusensha Business Overview

6.10.3 Hakusensha Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.10.4 Hakusensha Comic Book Product Portfolio

6.10.5 Hakusensha Recent Developments

6.11 Akita Shoten

6.11.1 Akita Shoten Company Information

6.11.2 Akita Shoten Business Overview

6.11.3 Akita Shoten Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.11.4 Akita Shoten Comic Book Product Portfolio

6.11.5 Akita Shoten Recent Developments

6.12 Futabasha

6.12.1 Futabasha Company Information

6.12.2 Futabasha Business Overview

6.12.3 Futabasha Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.12.4 Futabasha Comic Book Product Portfolio

6.12.5 Futabasha Recent Developments

6.13 BAMBOO

6.13.1 BAMBOO Company Information

6.13.2 BAMBOO Business Overview

6.13.3 BAMBOO Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.13.4 BAMBOO Comic Book Product Portfolio

6.13.5 BAMBOO Recent Developments

6.14 Casterman

6.14.1 Casterman Company Information

6.14.2 Casterman Business Overview

6.14.3 Casterman Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.14.4 Casterman Comic Book Product Portfolio

6.14.5 Casterman Recent Developments

6.15 Cinebook

6.15.1 Cinebook Company Information

6.15.2 Cinebook Business Overview

6.15.3 Cinebook Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.15.4 Cinebook Comic Book Product Portfolio

6.15.5 Cinebook Recent Developments

6.16 Dargaud

6.16.1 Dargaud Company Information

6.16.2 Dargaud Business Overview

6.16.3 Dargaud Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.16.4 Dargaud Comic Book Product Portfolio

6.16.5 Dargaud Recent Developments

6.17 Delcourt

6.17.1 Delcourt Company Information

6.17.2 Delcourt Business Overview

6.17.3 Delcourt Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.17.4 Delcourt Comic Book Product Portfolio

6.17.5 Delcourt Recent Developments

6.18 Dupuis

6.18.1 Dupuis Company Information

6.18.2 Dupuis Business Overview

6.18.3 Dupuis Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.18.4 Dupuis Comic Book Product Portfolio

6.18.5 Dupuis Recent Developments

6.19 BAO Publishing

6.19.1 BAO Publishing Company Information

6.19.2 BAO Publishing Business Overview

6.19.3 BAO Publishing Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.19.4 BAO Publishing Comic Book Product Portfolio

6.19.5 BAO Publishing Recent Developments

6.20 Glenat

6.20.1 Glenat Company Information

6.20.2 Glenat Business Overview

6.20.3 Glenat Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.20.4 Glenat Comic Book Product Portfolio

6.20.5 Glenat Recent Developments

6.21 Humanoids

6.21.1 Humanoids Company Information

6.21.2 Humanoids Business Overview

6.21.3 Humanoids Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.21.4 Humanoids Comic Book Product Portfolio

6.21.5 Humanoids Recent Developments

6.22 L'Association

6.22.1 L'Association Company Information

6.22.2 L'Association Business Overview

6.22.3 L'Association Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.22.4 L'Association Comic Book Product Portfolio

6.22.5 L'Association Recent Developments

6.23 Le Lombard

6.23.1 Le Lombard Company Information

6.23.2 Le Lombard Business Overview

6.23.3 Le Lombard Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.23.4 Le Lombard Comic Book Product Portfolio

6.23.5 Le Lombard Recent Developments

6.24 Soleil

6.24.1 Soleil Company Information

6.24.2 Soleil Business Overview

6.24.3 Soleil Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.24.4 Soleil Comic Book Product Portfolio

6.24.5 Soleil Recent Developments

6.25 Lezhin Entertainment

6.25.1 Lezhin Entertainment Company Information

6.25.2 Lezhin Entertainment Business Overview

6.25.3 Lezhin Entertainment Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.25.4 Lezhin Entertainment Comic Book Product Portfolio

6.25.5 Lezhin Entertainment Recent Developments

6.26 Tappytoon (Contents First)

6.26.1 Tappytoon (Contents First) Company Information

6.26.2 Tappytoon (Contents First) Business Overview

6.26.3 Tappytoon (Contents First) Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.26.4 Tappytoon (Contents First) Comic Book Product Portfolio

6.26.5 Tappytoon (Contents First) Recent Developments

6.27 Kakao Page

6.27.1 Kakao Page Company Information

6.27.2 Kakao Page Business Overview

6.27.3 Kakao Page Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.27.4 Kakao Page Comic Book Product Portfolio

6.27.5 Kakao Page Recent Developments

6.28 Naver Corporation

6.28.1 Naver Corporation Company Information

6.28.2 Naver Corporation Business Overview

6.28.3 Naver Corporation Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)

6.28.4 Naver Corporation Comic Book Product Portfolio

6.28.5 Naver Corporation Recent Developments

7 North America

7.1 North America Comic Book Market Size (2021-2032)

7.2 North America Comic Book Market Size by Type

7.2.1 North America Comic Book Market Size by Type (2021-2026)

7.2.2 North America Comic Book Market Size by Type (2027-2032)

7.2.3 North America Comic Book Market Share by Type (2021-2032)

7.3 North America Comic Book Market Size by Application

7.3.1 North America Comic Book Market Size by Application (2021-2026)

7.3.2 North America Comic Book Market Size by Application (2027-2032)

7.3.3 North America Comic Book Market Share by Application (2021-2032)

7.4 North America Comic Book Market Size by Country

7.4.1 North America Comic Book Market Size by Country (2021 VS 2025 VS 2032)

7.4.2 North America Comic Book Market Size by Country (2021-2026)

7.4.3 North America Comic Book Market Size by Country (2027-2032)

7.4.4 North America Comic Book Market Share by Country (2021-2032)

7.4.5 United States

7.4.6 Canada

7.4.7 Mexico

8 Europe

8.1 Europe Comic Book Market Size (2021-2032)

8.2 Europe Comic Book Market Size by Type

8.2.1 Europe Comic Book Market Size by Type (2021-2026)

8.2.2 Europe Comic Book Market Size by Type (2027-2032)

8.2.3 Europe Comic Book Market Share by Type (2021-2032)

8.3 Europe Comic Book Market Size by Application

8.3.1 Europe Comic Book Market Size by Application (2021-2026)

8.3.2 Europe Comic Book Market Size by Application (2027-2032)

8.3.3 Europe Comic Book Market Share by Application (2021-2032)

8.4 Europe Comic Book Market Size by Country

8.4.1 Europe Comic Book Market Size by Country (2021 VS 2025 VS 2032)

8.4.2 Europe Comic Book Market Size by Country (2021-2026)

8.4.3 Europe Comic Book Market Size by Country (2027-2032)

8.4.4 Europe Comic Book Market Share by Country (2021-2032)

8.4.5 Germany

8.4.6 France

8.4.7 U.K.

8.4.8 Italy

8.4.9 Russia

8.4.10 Nordic Countries

9 China

9.1 China Comic Book Market Size (2021-2032)

9.2 China Comic Book Market Size by Type

9.2.1 China Comic Book Market Size by Type (2021-2026)

9.2.2 China Comic Book Market Size by Type (2027-2032)

9.2.3 China Comic Book Market Share by Type (2021-2032)

9.3 China Comic Book Market Size by Application

9.3.1 China Comic Book Market Size by Application (2021-2026)

9.3.2 China Comic Book Market Size by Application (2027-2032)

9.3.3 China Comic Book Market Share by Application (2021-2032)

10 Asia (Excluding China)

10.1 Asia Comic Book Market Size (2021-2032)

10.2 Asia Comic Book Market Size by Type

10.2.1 Asia Comic Book Market Size by Type (2021-2026)

10.2.2 Asia Comic Book Market Size by Type (2027-2032)

10.2.3 Asia Comic Book Market Share by Type (2021-2032)

10.3 Asia Comic Book Market Size by Application

10.3.1 Asia Comic Book Market Size by Application (2021-2026)

10.3.2 Asia Comic Book Market Size by Application (2027-2032)

10.3.3 Asia Comic Book Market Share by Application (2021-2032)

10.4 Asia Comic Book Market Size by Country

10.4.1 Asia Comic Book Market Size by Country (2021 VS 2025 VS 2032)

10.4.2 Asia Comic Book Market Size by Country (2021-2026)

10.4.3 Asia Comic Book Market Size by Country (2027-2032)

10.4.4 Asia Comic Book Market Share by Country (2021-2032)

10.4.5 Japan

10.4.6 South Korea

10.4.7 Taiwan

10.4.8 Southeast Asia

10.4.9 India

11 South America, Middle East & Africa

- 11.1 South America, Middle East & Africa Comic Book Market Size (2021-2032)
- 11.2 South America, Middle East & Africa Comic Book Market Size by Type
 - 11.2.1 South America, Middle East & Africa Comic Book Market Size by Type (2021-2026)
 - 11.2.2 South America, Middle East & Africa Comic Book Market Size by Type (2027-2032)
 - 11.2.3 South America, Middle East & Africa Comic Book Market Share by Type (2021-2032)
- 11.3 South America, Middle East & Africa Comic Book Market Size by Application
 - 11.3.1 South America, Middle East & Africa Comic Book Market Size by Application (2021-2026)
 - 11.3.2 South America, Middle East & Africa Comic Book Market Size by Application (2027-2032)
 - 11.3.3 South America, Middle East & Africa Comic Book Market Share by Application (2021-2032)
- 11.4 South America, Middle East & Africa Comic Book Market Size by Country
 - 11.4.1 South America, Middle East & Africa Comic Book Market Size by Country (2021 VS 2025 VS 2032)
 - 11.4.2 South America, Middle East & Africa Comic Book Market Size by Country (2021-2026)
 - 11.4.3 South America, Middle East & Africa Comic Book Market Size by Country (2027-2032)
 - 11.4.4 South America, Middle East & Africa Comic Book Market Share by Country (2021-2032)
 - 11.4.5 Brazil
 - 11.4.6 South Africa
 - 11.4.7 Saudi Arabia
 - 11.4.8 Turkey
 - 11.4.9 Argentina
 - 11.4.9 UAE
 - 11.4.9 Egypt
 - 11.4.9 Chile

12 Concluding Insights

13 Appendix

- 13.1 Reasons for Doing This Study
- 13.2 Research Methodology
- 13.3 Research Process
- 13.4 Authors List of This Report
- 13.5 Data Source
 - 13.5.1 Secondary Sources
 - 13.5.2 Primary Sources
- 13.6 Disclaimer

List of Tables and Figures

List of Tables:

- Table 1: Global Comic Book Market Size Growth Rate by Type (US\$ Million): 2021 VS 2025 VS 2032
- Table 2: Key Players of Physical Comic Book
- Table 3: Key Players of Digital Comic Book
- Table 4: Global Comic Book Market Size Growth Rate by Application (US\$ Million): 2021 VS 2025 VS 2032
- Table 5: Key Players of Retail Store
- Table 6: Key Players of Bookstore
- Table 7: Key Players of Online Sales
- Table 8: Global Comic Book Market Size Growth Rate (CAGR) by Region (US\$ Million): 2021 VS 2025 VS 2032
- Table 9: Global Comic Book Market Size by Region (2021-2026) & (US\$ Million)
- Table 10: Global Comic Book Market Share by Region (2021-2026)
- Table 11: Global Comic Book Market Size by Region (2027-2032) & (US\$ Million)
- Table 12: Global Comic Book Market Share by Region (2027-2032)
- Table 13: Comic Book Industry Trends
- Table 14: Comic Book Industry Drivers
- Table 15: Comic Book Industry Opportunities and Challenges
- Table 16: Comic Book Industry Restraints
- Table 17: Global Comic Book Revenue by Company (US\$ Million) & (2021-2026)
- Table 18: Global Comic Book Revenue Market Share by Company (2021-2026)
- Table 19: Global Comic Book Players Revenue Ranking, 2024 VS 2025 VS 2026
- Table 20: Global Comic Book Key Company Head Office and Area Served
- Table 21: Global Comic Book Company, Product Type & Application
- Table 22: Global Comic Book Company Establishment Date
- Table 23: Global Company Market Concentration Ratio (CR5 and HHI)
- Table 24: Global Comic Book by Company Type (Tier 1, Tier 2, and Tier 3) & (based on the Revenue of 2025)
- Table 25: Global Comic Book Market Size by Type 2021 VS 2025 VS 2032 (US\$ Million)
- Table 26: Global Comic Book Market Size by Type (2021-2026) & (US\$ Million)
- Table 27: Global Comic Book Market Size by Type (2027-2032) & (US\$ Million)
- Table 28: Global Comic Book Revenue Market Share by Type (2021-2026)
- Table 29: Global Comic Book Revenue Market Share by Type (2027-2032)
- Table 30: Global Comic Book Market Size by Application 2021 VS 2025 VS 2032 (US\$ Million)
- Table 31: Global Comic Book Market Size by Application (2021-2026) & (US\$ Million)
- Table 32: Global Comic Book Market Size by Application (2027-2032) & (US\$ Million)
- Table 33: Global Comic Book Revenue Market Share by Application (2021-2026)
- Table 34: Global Comic Book Revenue Market Share by Application (2027-2032)
- Table 35: The Walt Disney Company Company Information
- Table 36: The Walt Disney Company Business Overview
- Table 37: The Walt Disney Company Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 38: The Walt Disney Company Comic Book Product Portfolio
- Table 39: The Walt Disney Company Recent Development
- Table 40: Warner Bros Company Information
- Table 41: Warner Bros Business Overview
- Table 42: Warner Bros Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 43: Warner Bros Comic Book Product Portfolio
- Table 44: Warner Bros Recent Development
- Table 45: Image Comics Company Information
- Table 46: Image Comics Business Overview
- Table 47: Image Comics Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 48: Image Comics Comic Book Product Portfolio
- Table 49: Image Comics Recent Development
- Table 50: IDW Publishing Company Information
- Table 51: IDW Publishing Business Overview
- Table 52: IDW Publishing Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 53: IDW Publishing Comic Book Product Portfolio
- Table 54: IDW Publishing Recent Development
- Table 55: Boom! Studios Company Information

- [Table 56: Boom! Studios Business Overview](#)
- [Table 57: Boom! Studios Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 58: Boom! Studios Comic Book Product Portfolio](#)
- [Table 59: Boom! Studios Recent Development](#)
- [Table 60: Shueisha Company Information](#)
- [Table 61: Shueisha Business Overview](#)
- [Table 62: Shueisha Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 63: Shueisha Comic Book Product Portfolio](#)
- [Table 64: Shueisha Recent Development](#)
- [Table 65: Shogakukan Company Information](#)
- [Table 66: Shogakukan Business Overview](#)
- [Table 67: Shogakukan Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 68: Shogakukan Comic Book Product Portfolio](#)
- [Table 69: Shogakukan Recent Development](#)
- [Table 70: Kodansha Company Information](#)
- [Table 71: Kodansha Business Overview](#)
- [Table 72: Kodansha Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 73: Kodansha Comic Book Product Portfolio](#)
- [Table 74: Kodansha Recent Development](#)
- [Table 75: Kadokawa Future Publishing Company Information](#)
- [Table 76: Kadokawa Future Publishing Business Overview](#)
- [Table 77: Kadokawa Future Publishing Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 78: Kadokawa Future Publishing Comic Book Product Portfolio](#)
- [Table 79: Kadokawa Future Publishing Recent Development](#)
- [Table 80: Hakusensha Company Information](#)
- [Table 81: Hakusensha Business Overview](#)
- [Table 82: Hakusensha Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 83: Hakusensha Comic Book Product Portfolio](#)
- [Table 84: Hakusensha Recent Development](#)
- [Table 85: Akita Shoten Company Information](#)
- [Table 86: Akita Shoten Business Overview](#)
- [Table 87: Akita Shoten Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 88: Akita Shoten Comic Book Product Portfolio](#)
- [Table 89: Akita Shoten Recent Development](#)
- [Table 90: Futabasha Company Information](#)
- [Table 91: Futabasha Business Overview](#)
- [Table 92: Futabasha Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 93: Futabasha Comic Book Product Portfolio](#)
- [Table 94: Futabasha Recent Development](#)
- [Table 95: BAMBOO Company Information](#)
- [Table 96: BAMBOO Business Overview](#)
- [Table 97: BAMBOO Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 98: BAMBOO Comic Book Product Portfolio](#)
- [Table 99: BAMBOO Recent Development](#)
- [Table 100: Casterman Company Information](#)
- [Table 101: Casterman Business Overview](#)
- [Table 102: Casterman Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 103: Casterman Comic Book Product Portfolio](#)
- [Table 104: Casterman Recent Development](#)
- [Table 105: Cinebook Company Information](#)
- [Table 106: Cinebook Business Overview](#)
- [Table 107: Cinebook Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 108: Cinebook Comic Book Product Portfolio](#)
- [Table 109: Cinebook Recent Development](#)
- [Table 110: Dargaud Company Information](#)
- [Table 111: Dargaud Business Overview](#)
- [Table 112: Dargaud Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 113: Dargaud Comic Book Product Portfolio](#)
- [Table 114: Dargaud Recent Development](#)
- [Table 115: Delcourt Company Information](#)
- [Table 116: Delcourt Business Overview](#)
- [Table 117: Delcourt Comic Book Revenue and Gross Margin \(US\\$ Million\) & \(2021-2026\)](#)
- [Table 118: Delcourt Comic Book Product Portfolio](#)
- [Table 119: Delcourt Recent Development](#)
- [Table 120: Dupuis Company Information](#)

- Table 121: Dupuis Business Overview
- Table 122: Dupuis Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 123: Dupuis Comic Book Product Portfolio
- Table 124: Dupuis Recent Development
- Table 125: BAO Publishing Company Information
- Table 126: BAO Publishing Business Overview
- Table 127: BAO Publishing Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 128: BAO Publishing Comic Book Product Portfolio
- Table 129: BAO Publishing Recent Development
- Table 130: Glenat Company Information
- Table 131: Glenat Business Overview
- Table 132: Glenat Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 133: Glenat Comic Book Product Portfolio
- Table 134: Glenat Recent Development
- Table 135: Humanoids Company Information
- Table 136: Humanoids Business Overview
- Table 137: Humanoids Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 138: Humanoids Comic Book Product Portfolio
- Table 139: Humanoids Recent Development
- Table 140: L'Association Company Information
- Table 141: L'Association Business Overview
- Table 142: L'Association Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 143: L'Association Comic Book Product Portfolio
- Table 144: L'Association Recent Development
- Table 145: Le Lombard Company Information
- Table 146: Le Lombard Business Overview
- Table 147: Le Lombard Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 148: Le Lombard Comic Book Product Portfolio
- Table 149: Le Lombard Recent Development
- Table 150: Soleil Company Information
- Table 151: Soleil Business Overview
- Table 152: Soleil Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 153: Soleil Comic Book Product Portfolio
- Table 154: Soleil Recent Development
- Table 155: Lezhin Entertainment Company Information
- Table 156: Lezhin Entertainment Business Overview
- Table 157: Lezhin Entertainment Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 158: Lezhin Entertainment Comic Book Product Portfolio
- Table 159: Lezhin Entertainment Recent Development
- Table 160: Tappytoon (Contents First) Company Information
- Table 161: Tappytoon (Contents First) Business Overview
- Table 162: Tappytoon (Contents First) Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 163: Tappytoon (Contents First) Comic Book Product Portfolio
- Table 164: Tappytoon (Contents First) Recent Development
- Table 165: Kakao Page Company Information
- Table 166: Kakao Page Business Overview
- Table 167: Kakao Page Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 168: Kakao Page Comic Book Product Portfolio
- Table 169: Kakao Page Recent Development
- Table 170: Naver Corporation Company Information
- Table 171: Naver Corporation Business Overview
- Table 172: Naver Corporation Comic Book Revenue and Gross Margin (US\$ Million) & (2021-2026)
- Table 173: Naver Corporation Comic Book Product Portfolio
- Table 174: Naver Corporation Recent Development
- Table 175: North America Comic Book Market Size by Type (2021-2026) & (US\$ Million)
- Table 176: North America Comic Book Market Size by Type (2027-2032) & (US\$ Million)
- Table 177: North America Comic Book Market Size by Application (2021-2026) & (US\$ Million)
- Table 178: North America Comic Book Market Size by Application (2027-2032) & (US\$ Million)
- Table 179: North America Comic Book Market Size by Country (2021 VS 2025 VS 2032) & (US\$ Million)
- Table 180: North America Comic Book Market Size by Country (2021-2026)
- Table 181: North America Comic Book Market Size by Country (2027-2032)
- Table 182: Europe Comic Book Market Size by Type (2021-2026) & (US\$ Million)
- Table 183: Europe Comic Book Market Size by Type (2027-2032) & (US\$ Million)
- Table 184: Europe Comic Book Market Size by Application (2021-2026) & (US\$ Million)
- Table 185: Europe Comic Book Market Size by Application (2027-2032) & (US\$ Million)

- Table 186: Europe Comic Book Market Size by Country (2021 VS 2025 VS 2032) & (US\$ Million)
- Table 187: Europe Comic Book Market Size by Country (2021-2026)
- Table 188: Europe Comic Book Market Size by Country (2027-2032)
- Table 189: China Comic Book Market Size by Type (2021-2026) & (US\$ Million)
- Table 190: China Comic Book Market Size by Type (2027-2032) & (US\$ Million)
- Table 191: China Comic Book Market Size by Application (2021-2026) & (US\$ Million)
- Table 192: China Comic Book Market Size by Application (2027-2032) & (US\$ Million)
- Table 193: Asia Comic Book Market Size by Type (2021-2026) & (US\$ Million)
- Table 194: Asia Comic Book Market Size by Type (2027-2032) & (US\$ Million)
- Table 195: Asia Comic Book Market Size by Application (2021-2026) & (US\$ Million)
- Table 196: Asia Comic Book Market Size by Application (2027-2032) & (US\$ Million)
- Table 197: Asia Comic Book Market Size by Country (2021 VS 2025 VS 2032) & (US\$ Million)
- Table 198: Asia Comic Book Market Size by Country (2021-2026)
- Table 199: Asia Comic Book Market Size by Country (2027-2032)
- Table 200: South America, Middle East & Africa Comic Book Market Size by Type (2021-2026) & (US\$ Million)
- Table 201: South America, Middle East & Africa Comic Book Market Size by Type (2027-2032) & (US\$ Million)
- Table 202: South America, Middle East & Africa Comic Book Market Size by Application (2021-2026) & (US\$ Million)
- Table 203: South America, Middle East & Africa Comic Book Market Size by Application (2027-2032) & (US\$ Million)
- Table 204: South America, Middle East & Africa Comic Book Market Size by Country (2021 VS 2025 VS 2032) & (US\$ Million)
- Table 205: South America, Middle East & Africa Comic Book Market Size by Country (2021-2026)
- Table 206: South America, Middle East & Africa Comic Book Market Size by Country (2027-2032)
- Table 207: Research Programs/Design for This Report
- Table 208: Authors List of This Report
- Table 209: Secondary Sources
- Table 210: Primary Sources

List of Figures:

- Figure 1: Comic Book Product Image
- Figure 2: Global Comic Book Market Size Growth Rate by Type, 2021 VS 2025 VS 2032 (US\$ Million)
- Figure 3: Global Comic Book Market Share by Type: 2025 VS 2032
- Figure 4: Physical Comic Book Image
- Figure 5: Digital Comic Book Image
- Figure 6: Global Comic Book Market Size Growth Rate by Application, 2021 VS 2025 VS 2032 (US\$ Million)
- Figure 7: Global Comic Book Market Share by Application: 2025 VS 2032
- Figure 8: Retail Store Image
- Figure 9: Bookstore Image
- Figure 10: Online Sales Image
- Figure 11: Global Comic Book Market Size (US\$ Million), 2021 VS 2025 VS 2032
- Figure 12: Global Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 13: Global Comic Book Market Share by Region: 2025 VS 2032
- Figure 14: Years Considered
- Figure 15: Global Comic Book Market Share by Players in 2025
- Figure 16: Global Top 5 and 10 Comic Book Players Market Share by Revenue in 2025
- Figure 17: Company Type (Tier 1, Tier 2, and Tier 3): 2021 VS 2025
- Figure 18: Global Comic Book Market Size by Type (2021 VS 2025 VS 2032) & (US\$ Million)
- Figure 19: Global Comic Book Revenue Market Share by Type (2021-2032)
- Figure 20: Global Comic Book Market Size by Application (2021 VS 2025 VS 2032) & (US\$ Million)
- Figure 21: Global Comic Book Revenue Market Share by Application (2021-2032)
- Figure 22: North America Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 23: North America Comic Book Market Share by Type (2021-2032)
- Figure 24: North America Comic Book Market Share by Application (2021-2032)
- Figure 25: North America Comic Book Market Share by Country (2021-2032)
- Figure 26: United States Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 27: Canada Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 28: Mexico Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 29: Europe Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 30: Europe Comic Book Market Share by Type (2021-2032)
- Figure 31: Europe Comic Book Market Share by Application (2021-2032)
- Figure 32: Europe Comic Book Market Share by Country (2021-2032)
- Figure 33: Germany Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 34: France Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 35: U.K. Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 36: Italy Comic Book Market Size (2021-2032) & (US\$ Million)

- Figure 37: Russia Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 38: Nordic Countries Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 39: China Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 40: China Comic Book Market Share by Type (2021-2032)
- Figure 41: China Comic Book Market Share by Application (2021-2032)
- Figure 42: Asia Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 43: Asia Comic Book Market Share by Type (2021-2032)
- Figure 44: Asia Comic Book Market Share by Application (2021-2032)
- Figure 45: Asia Comic Book Market Share by Country (2021-2032)
- Figure 46: Japan Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 47: South Korea Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 48: Taiwan Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 49: Southeast Asia Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 50: India Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 51: Australia Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 52: South America, Middle East & Africa Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 53: South America, Middle East & Africa Comic Book Market Share by Type (2021-2032)
- Figure 54: South America, Middle East & Africa Comic Book Market Share by Application (2021-2032)
- Figure 55: South America, Middle East & Africa Comic Book Market Share by Country (2021-2032)
- Figure 56: Brazil Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 57: South Africa Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 58: Saudi Arabia Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 59: Turkey Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 60: Argentina Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 61: UAE Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 62: Egypt Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 63: Chile Comic Book Market Size (2021-2032) & (US\$ Million)
- Figure 64: Research Process
- Figure 65: Key Executives Interviewed